

LESSON PLAN – The Amazing Race

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Rider/horse level: All Levels

Purpose

This activity works well for a camp, a Fun Day or a Rally where you want to integrate riders of all levels. It calls upon rider's skills in areas of problem solving, team work, riding and theory.

If you are short of coaches then parent helpers can be used to man the posts.

Instructions

- Riders will be divided into equal teams. Where possible a rider from each certificate level will be on each team. If this is not possible different questions may be given at some posts to cater for the level of individual riders.
- Each team is given a clue of where to go, riders must work out where the post is and ride there.
- Teams **MUST** stay together
- One rider from the team will be given a question from the certificate they are working towards. Other team members may give clues to the answer but may not answer outright.
- When they get to their post as many riders as possible must perform their challenge then answer the question. The official gives 1 point for correct answer, 1 point for each rider that meets the challenge and a mark out of 10 for team work.
- The team is then given the next clue for where to go.
- The winning team is the one with the most points If there is a tie the time taken will be the decider.

Posts – Adjust to suit facilities

Cross country bank (this is a jump that you ride onto then jump down)

Road Arena (this arena is away from the others but has a fence around it)

Round Yard (this area can be used for lunging or letting horses have a sand roll)

Old equipment Shed (all of our equipment used to be stored here)

Arena 1 (this is a standard 20m x 60m sized dressage arena)

MG arena (this arena can be used for jumping or flatwork)

Challenges

- One or more member must jump the bank
- All members must do around the world (helper to hold horse)
- All members must trot around the round yard
- One or more members must jump the tyre jump
- All members must walk a 10m circle
- One or more members must canter a 20m circle

Questions

Leadline – What is this called (body brush)

E – Point to your pony's wither and rump

D – Point to the pommel and the stirrups on your saddle

C - Is chaff a roughage or a concentrate.

C – How many beats to a trot?

C – Name 4 things a good paddock must have.

K – Name 4 signs of a healthy horse

Teams

1. Lily B, Klay, Ella Sk, Rhiannon, Jack , Matthew
2. Sian, Rachel Gl., Andrea, Serena, Rylee, Joshua
3. Skye, Hannah B Holly, Allye, Hannah, Charlotte
4. Ella, Katelyn, Lila, Ellie, Eve, Sylvee
5. Lily S, Kiara, Savannah, Sophie M, Madelyn, Lilly H
6. Leah, Eva, Ruby, Meg, Sophie T, Tahlia



Cross Country Bank – Post 1

This question is for:

Team 1 – Matthew

Team 2 – Joshua

Team 3 – Charlotte

Team 4 – Sylvee

Team 5 – Lilly H

Team 6 – Tahlia

What is this called?

(answer: a body brush)

CHALLENGE: One or more members must jump the bank.

SCORE: 1 point for correct answer, 1 point for EACH member that performs the challenge.

Mark out of 10 for teamwork (if they are all riding together, if they discuss the challenge and the clue etc.

TEAM 1 _____

TEAM 2 _____

TEAM 3 _____

TEAM 4 _____

TEAM 5 _____

TEAM 6 _____

Next clue: This arena is away from the others but has a fence around it.



Road Arena – Post 2

This question is for:

Team 1 – Jack

Team 2 – Rylee

Team 3 – Eve

Team 4 – Hannah M

Team 5 – Madelyn

Team 6 – Meg

Point to your pony's wither and rump

CHALLENGE: All members must do around the world (horse to be held)

SCORE: 1 point for correct answer, 1 point for EACH member that performs the challenge.

Mark out of 10 for teamwork (if they are all riding together, if they discuss the challenge and the clue etc.

TEAM 1 _____

TEAM 2 _____

TEAM 3 _____

TEAM 4 _____

TEAM 5 _____

TEAM 6 _____

Next clue: This area can be used for lunging or letting horses have a sand roll.



Round Yard – Post 3

This question is for:

Team 1 – Rhiannon

Team 2 – Serena

Team 3 – Holly

Team 4 – Ellie

Team 5 – Sophie M

Team 6 - Meg

Is chaff roughage or concentrate

(Answer – Roughage)

Ellie & Meg – Point to the pommel and stirrups on your saddle.

CHALLENGE: All members must trot around the yard (this can be done as a whole ride or individually but don't tell them this unless they ask)

SCORE: 1 point for correct answer, 1 point for EACH member that performs the challenge.

Mark out of 10 for teamwork (if they are all riding together, if they discuss the challenge and the clue etc.

TEAM 1 _____

TEAM 2 _____

TEAM 3 _____

TEAM 4 _____

TEAM 5 _____

TEAM 6 _____

Next clue: All of our equipment used to be stored here.



Old Equipment Shed – Post 4

This question is for:

Team 1 – Ella Sk.

Team 2 – Andrea

Team 3 – Lila

Team 4 – Allye

Team 5 – Savannah

Team 6 – Ruby

How many beats to a trot

(Answer 2)

CHALLENGE: One or more members must jump either tyre jump.

SCORE: 1 point for correct answer, 1 point for EACH member that performs the challenge.

Mark out of 10 for teamwork (if they are all riding together, if they discuss the challenge and the clue etc.

TEAM 1 _____

TEAM 2 _____

TEAM 3 _____

TEAM 4 _____

TEAM 5 _____

TEAM 6 _____

Next clue: This is a standard 20metre X 60metre dressage arena.



Arena 1 – Post 5

This question is for:

Team 1 – Lily B

Team 2 – Sian

Team 3 – Skye

Team 4 – Ella N

Team 5 – Lily S

Team 6 – Leah

Name 4 signs of a healthy horse

(Answer - Bright eyes, alert, good condition, shiny coat, good appetite, no nasal discharge)

CHALLENGE: All members must walk a 10 meter circle (this can be done as a whole ride or individually but don't tell them unless they ask)

SCORE: 1 point for correct answer, 1 point for EACH member that performs the challenge.

Mark out of 10 for teamwork (if they are all riding together, if they discuss the challenge and the clue etc.

TEAM 1 _____

TEAM 2 _____

TEAM 3 _____

TEAM 4 _____

TEAM 5 _____

TEAM 6 _____

Next clue: This arena can be used for jumping or flatwork and is bigger than a standard dressage arena.



M.G. Arena – Post 6

This question is for:

Team 1 - Klay

Team 2 – Rachel Gl

Team 3 - Hannah

Team 4 - Katelyn

Team 5 - Kiara

Team 6 - Eva

Name 4 things a good paddock must have.

(Answer - Safe fencing, good water supply, shade/shelter, good pasture, no hazards, company, sufficient room)

CHALLENGE: One or more members must canter a 20m circle.

SCORE: 1 point for correct answer, 1 point for EACH member that performs the challenge.

Mark out of 10 for teamwork (if they are all riding, together if they discuss the challenge and the clue etc.

TEAM 1 _____

TEAM 2 _____

TEAM 3 _____

TEAM 4 _____

TEAM 5 _____

TEAM 6 _____

Next clue: This is a jump that you ride onto then jump down.